

twitch



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"Three traditions of interactivity research" (Galloway 54)

- "social action [...] based on relational and informational awareness" (54)
- "text recipient communication" (57)
- etc.



"From Narrative Games to Playable Stories
Toward a Poetics of Interactive Narrative" by
Marie-Laure Ryan

"Walk This Way: Mobile Narratives as
Composited Experiences" by Ritu Koley



Mobile Narratives → "mode of engagement" (Koley 10)

Narrative-Games → Temporal Immersion

Playable Stories → narrative meaning
user's action

(Re)branching Narrativity: Virtual Space Experience in Twitch

twitch



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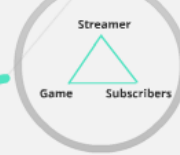
"Three traditions of interactivity research" (Bühler 54)

- "social action [...] based on relational and instrumental awareness" (54)
- "text recipient communication" (57)
- 1952



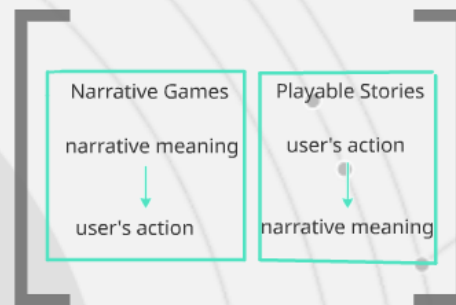
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Narrative Games

narrative meaning



user's action

Playable Stories

user's action



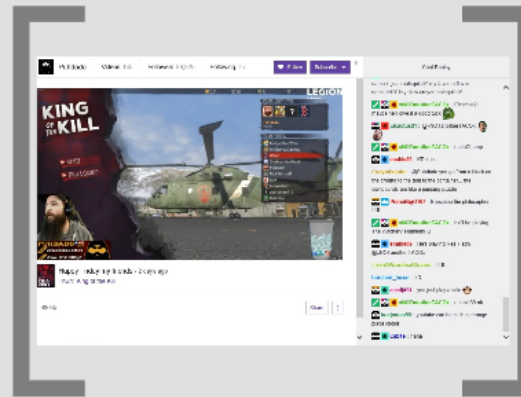
narrative meaning

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Game

Subscribers

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Happy Friday my friends - 2 days ago

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65

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Chat Replay

name is juan notsquishY my favorite flavor notsquishY is yellow crayon notsquishY

xNOTanotherTACox : Elcactus21 maybe he'll give it a good tuck 🤪

Elcactus21 : @xNOTanotherTACox, 🤪

xNOTanotherTACox : dadoChamp

enable89 : KD is on

Codymfsquire : @Puhdado you go from a block on the ground to the tent to the container... the compounds are like a jumping puzzle

PrimoBigO107 : Beechie the philosopher LUL

xNOTanotherTACox : Isn't he playing The Witcher? enable89 ☐

enable89 : He's playing Res 7 atm @xNOTanotherTACox

LizardWizardinaBlizzard : LUL

borchert_hoxar : xD

acedjd94 : you just play a solo 🤪

xNOTanotherTACox : enable89 oh

bonjoman55 : youtube can be such a strange place lololol

Cab1e : haha

Mobile Narratives



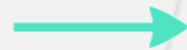
**"mode of
engagement"
(Raley 3)**

Narrative Games



**Temporal
immersion**

Playable Stories



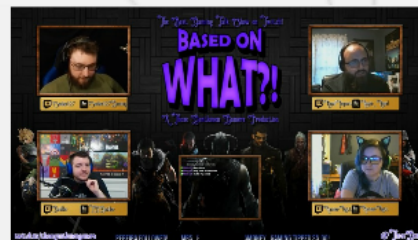
narrative meaning



user's action

“Three traditions of interactivity research” (Eichner 54)

- “social action [...]based on reciprocal and interrelated awareness” (54)
- “text-recipient communication” (57)
- HCI



The Best Gaming Talk Show on Twitch!

BASED ON WHAT?!

Those Gentlemen Gamers Production



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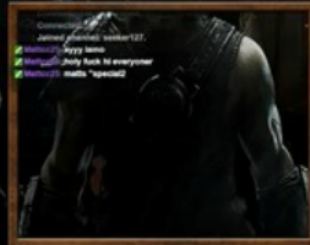
Royal Impact Nagen Nagen



Gabler TG Gabler



Nanner Nanner Nanner Nanner



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PEREIRA FOLLOWED!

MRS F

1MONEY GAMING TIPPED \$5.00!

@ThoseGents

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"Three traditions of interactivity research" (Ballester 04)

- "social action [...] based on relational and informational awareness" (04)
- "text recipient communication" (07)
- HCI



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Streamer
Game
Subscribers



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(Raley 0)

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